

# MISSION US

## REMOTE CLASSROOM

### PLANNING

#### EDUCATOR-LED

Before, during, and after playing each part of the game, students process what they are doing with activities facilitated by the teacher.



#### SELF-LED

Teacher assigns a game of the student's choice as an enrichment activity to be completed at the student's own pace.

### SAMPLE WEEK UNIT

Monday	Tuesday	Wednesday	Thursday	Friday
Pre-Activity Assign the Game Badge Tracker	Review Questions Writing Prompts	Document-Based Activity Writing Prompts	Review Questions Document- Based Activity	Badge Discussion Wrap-Up
Assign the Game	Self-Guided Writing Prompt Due on Friday <ul style="list-style-type: none"> <li>Describe what happened to your player at the end of the game. What choices do you think contributed to this outcome?</li> <li>Write about a difficult choice in the game. How did you decide what to do? What happened as a result?</li> </ul>			

### OTHER TIPS

- Assign with Google Classroom
- Assign as an enrichment activity
- Encourage replaying
- Encourage students to virtually play in pairs
- Use with younger and older students
- Pair with other online experiences like virtual museum tours
- Use as inspiration for student's own history video game project